DEVELOPMENT OF INTERACTIVE TEACHING MATERIALS IN INDONESIAN FOR GRADE VI ELEMENTARY SCHOOL STUDENTS

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Received: 30 August 2022 | Approved: 29 November 2022 | Published: 28 December 2022

Abstract: Interactive teaching materials are written materials in the form of sheets of paper that are bound and given covers and that present knowledge that is arranged systematically. This research aims to develop valid, effective, and practical teaching materials. This study uses a 4D research model with four stages: defining, designing, developing, and deploying. This teaching material has been validated by several experts, namely material experts, media design experts, and linguists. This study had three trials: individual trials, small group trials, and large group trials. Based on the combined percentage of validity of interactive teaching materials, according to experts, a percentage of 89% is categorized as "very valid." The practicality of interactive teaching materials is measured through RPP implementation sheets conducted in large group trials of meeting 1 of 92.72% and large group trials of meeting 2 of 92.98% categorized as "very practical." Effectiveness was obtained from large group trials with a percentage of 92.33% categorized as "very effective." Based on these results, it can be concluded that interactive teaching materials in grade VI SD Muhammadiyah 8 Dau Malang are suitable for use.

Keywords: Interactive Teaching Materials, Indonesian, 4D Development Model

INTRODUCTION

Reading, writing, hearing, and speaking are all part of the Indonesian learning process in schools (Cahyono et al., 2019). Students will be asked to comprehend and evaluate various materials throughout reading assignments, including articles, poems, short tales, and theater scripts. Students will also learn to recognize textual components, comprehend sentence structure, decipher meaning, and connect the text to its environment (Puspitasari, 2021). Writing exercises are vital for teaching pupils grammar, sentence structure, text genres, and effective paragraph construction. Additionally, Indonesian students can produce essays, short tales, letters, poetry, and rhymes as they learn. Speaking and listening exercises are also a part of learning Indonesian. Instructions, announcements, interviews, and dialogues will all be taught to students. Students can also participate in debates, presentations, and language-related roles (Maryamah & Effendy, 2019).

Teachers will also strongly emphasize their students' awareness of essential literary works and well-known authors in Indonesian literature. Conversations on Indonesian culture, traditions, and history will also be crucial to language learning (Aisyah et al., 2020). Poetry writing is covered in a junior high school Indonesian course. Learning Indonesian while focusing on composing poetry can be fun and creative. This is because using poetry verses to express thoughts and imagination when composing poetry will be very helpful (Panje & Toenlioe, 2016). Interactive teaching resources are required to help the learning process for poetry writing. Therefore, interactive teaching tools must be created so that students can acquire poetry writing techniques.

In Indonesia, using textbooks in the classroom has become a critical component of the educational process. Typically, teachers use textbooks as organized material to present to pupils. Books give readers the background knowledge and information they need to comprehend a specific subject or topic. However, there are some reasons why students do not particularly enjoy textbooks. One is that textbooks frequently feel inflexible and tend to deliver structured knowledge. (Barroh et al., 2012). Some students believe this strategy is less engaging and does not fit their preferred learning style (Devirita et al., 2021). Additionally, lengthy and complex textbook material can be uninteresting and make learning difficult (Fajri & Taufiqurrahman, 2017). The advancement of technology is another element that affects students' preferences for textbooks. As a result of technological advancements, students are increasingly used to studying through interactive media like movies, animations, or learning applications. They get even more enthusiastic and resentful of using traditional textbooks (Ulfah et al., 2021). Therefore, it is essential to create textbooks that can adapt to technological advancements and increased internet access to make them appear appealing and simplify for students to acquire pertinent and understandable content. (Sihotang & Sibuea, 2015).

Some research on textbook development has been done before Barroh et al. (2012); Habibi et al. (2016); Istiningrum et al. (2016); Prasetiyo & Perwiraningtyas (2017), which reviews the development of textbooks on biology subjects at the elementary and secondary school levels. Other studies that also highlight the development of textbooks were also conducted by Budiningsih et al. (2015); Hidayati et al. (2020); Rohmah (2017); Sukerni (2014), which examines the development of textbooks in science and social studies subjects at the elementary and secondary school levels. Further research on textbook development has also been conducted by (Devirita et al., 2021; Kurniawan & Masjudin, 2017; Nurdyansyah & Lestari, 2020; Sihotang & Sibuea, 2015; Sugiarto et al. 2018), which highlights the development of textbooks based on technology, problem-based learning, bioinformatics, context, and the habituation of Islamic characters. Other studies that also examine the development of textbooks have been conducted by (Mustafa & Winarno, 2020; Surahman & Yeni, 2019), namely reviewing the development of textbooks in physical education or sports subjects. Furthermore, research that has been done on textbook development has also been carried out by (Aisyah et al. 2020; Panje & Toenlioe, 2016; Purnama Irawati & Elmubarok, 2014; Puspitasari, 2021; Suyitno, 2007), which examines the development of textbooks in Indonesian subjects. All the research that has been done on the development of textbooks still adds some parts that are not in the textbooks that have been used so far. There is still no research and development of textbooks that combine design, content substance, language feasibility, and a touch of technology in the form of barcode scanning for video, audiovisuals, and websites. Therefore, the research on the development of interactive teaching materials themed "I am good at poetry" in Indonesian differs from other development research that has been carried out because it combines elements of design, content substance, language feasibility, and a touch of technology. Thus, this research is feasible because contributions from the development of textbooks can be used in a more meaningful learning process and help students learn poetry.

METHODS

This research uses the research and development (R&D) method. Research and development is a research method for developing and testing products. In addition to developing and testing products, this research is used to find new knowledge about phenomena and practices in the learning process. The research uses a 4D development research model with four main stages: Define, Design, Develop, and Disseminate. The define stage aims to determine and define the requirements needed to develop interactive teaching materials themed I Am Good at Poetry. This stage includes four activity steps (1) preliminary analysis, (2) student analysis, (3) curriculum analysis, and (4) material analysis. In the early-final analysis, several fundamental problems emerged that were needed to develop interactive

DEVELOPMENT OF INTERACTIVE TEACHING MATERIALS IN INDONESIAN FOR ... Joko Widodo

teaching materials themed I Am Good at Poetry. At the student character analysis stage, researchers conducted an analysis related to the character of grade VI students of SD Muhammadiyah 8 Dau Malang, which was planned as the target of the study. Character means cognitive development and the use of technology, especially mobile phones, in learning. In curriculum analysis, researchers identified the main concepts used at SD Muhammadiyah 8 Dau Malang. At the material analysis stage, the researcher identifies the primary skills to be taught and derives them into sub-skills. Material analysis is a step to find content in the learning carried out and to detail the content of teaching materials in an outline according to the 2013 Curriculum. The curriculum and material analysis series is the basis for setting learning objectives tailored to using interactive teaching materials themed I Am Good at Poetry.

The design stage was designed to design interactive teaching materials themed "I Am Good at Poetry" for SD Muhammadiyah 8 Dau Malang grade VI students. At this stage, researchers compile an interactive teaching material design themed "I Am Good at Poetry," which includes (1) a title page, (2) a perception page, (3) a diagnostic assessment, (4) material deepening, (5) let us do activities, (6) let us do, (7) assessment, (8) daily assessment, (9) new vocabulary, (10) strengthening the profile of Pancasila students, (11) literacy skills, (12) assignments, (13) enrichment, and (14) reflection. The result of this design is a product design (dummy), followed by validation by experts.

The development stage aims to produce interactive teaching materials themed "I Am Good at Poetry" for grade VI students that are valid and effective so that these teaching materials can be used to help students learn about poetry materials. At this stage, there are two tests carried out: (1) expert validity tests, which include learning material expert tests, learning design expert tests, and learning media expert tests; and (2) interactive teaching material trials themed "I Am Good at Poetry," which include individual trials, small group trials, and large group trials.

At the dissemination stage, researchers limited the development of interactive teaching materials themed "I Am Good at Poetry" at the socialization stage through limited distribution to teachers and students at SD Muhammadiyah 8 Dau Malang. Distribution is intended to elicit responses and feedback on developing interactive teaching materials. If the target response of interactive teaching material users is good, it will be distributed in large quantities so that teaching materials can be widely used. The research subjects in this study were grade IV students of SD Muhammadiyah 8 Dau Malang. In individual trials involving three students, small group trials of interactive teaching materials are limited to 10 students, and in large group trials involving 35 students in one class, Based on the results of small group trials and large group trials, data were obtained on

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the validity and effectiveness of interactive teaching materials themed "I Am Good at Poetry." The variables, data, instruments, and analysis used in this study are presented in Table 1.

Table 1. Variable, Data, Instrument, and Analysis

Variable	Data	Instrument	Analysis
	Material Validation Results	Validation sheet	Description of
Volidity of			validity criteria
Validity of	Media Design Validation Results	Validation sheet	Description of
Teaching Materials			validity criteria
Waterrais	Language Eligibility Validation Results	Validation sheet	Description of
			validity criteria
	Percentage of student responses in	Student	Description of student
	individual trials	questionnaire	response
		responses	
Effectiveness	Percentage of student responses in small	Student	Description of student
of Teaching	group trials	questionnaire	response
Materials		responses	
	Percentage of student responses in large	Student	Description of student
	group trials	questionnaire	response
		responses	

This study collected quantitative data using validated and interactive teaching material effectiveness questionnaires. In addition, expert validators' responses to validation questionnaires and students' responses to usability questionnaires were analyzed with descriptive statistics. Furthermore, the feasibility and usefulness of the product are determined using the criteria shown in Table 2.

Table 2. Product Development Eligibility Criteria (Puspitasari, 2021)

No	Eligibility Criteria	Category
1	X ≤ 35%	Very Bad/Invalid
2	36% - 53%	Poor/Less Valid
3	53% - 68%	Sufficient/Acceptable
4	69% - 84%	Good/Valid
5	X > 84%	Very good/ Very valid

RESULTS AND DISCUSSIONS

Description of Interactive Teaching Material Development themed "I am Good at Poetry."

The development of interactive teaching materials for grade IV elementary school students produces interactive teaching materials that include (1) a title page, (2) a perception page, (3) a diagnostic assessment, (4) material deepening, (5) let us do activities, (6) let us do, (7) assessment, (8) daily assessment, (9) new vocabulary, (10) strengthening the profile of Pancasila students, (11) literacy skills, (12) assignments, (13) enrichment, and (14) reflection. Pictures 1–14 are interactive teaching materials with the theme "I Am Good at Poetry."



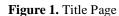




Figure 2. Apperception Page

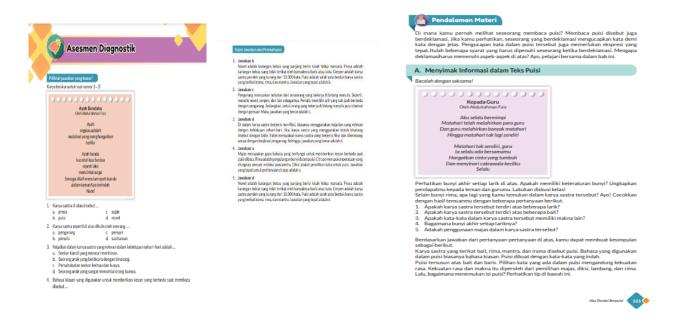


Figure 3. Diagnostic Assessment



Figure 5. Let's Get Involved

Meri Metokukan 2

Kerjakan secora mandiri!

Kamar telah mempelajari jenis teks puisi. Kamu tentu tahu pantun, pantun merupakan salah satu jenis paisi terikat. Pada segiatan kali ini kamu akan membuat sebuah pantun.

1. Buatiha hasil kanyamu dengan teman sebangkumu! Kemudian, jawabiah pertanyaan-pertanyaan berikut.

a. Apa isi pantun tersebut?

b. Apa amanat yang kamu dapatkan dari pantun tersebut?

c. Bagaimana pendapatmu tentang pantun milik temannu?

3. Bacalah pantun milik teman sebangkumu. Selanjutnya, kamu dapat menyampalkan jawabammu!

4. Tulislah hasil pekerjaanmu di buku tugas!

5. Kumpulkan hasil pekerjaanmu di buku tugas!

7. Febanjuk Giuru

Pebanjuk Giuru

Guru mengarahan peserta didik pada kegiatan di atas. Guru memberikan perintah sesual dengan kegiatan di atas. Peserta didik dapat bertukar pentun dengan teman sebangkumya. Peserta didik menjawab pertanyain yang telah disedikan. Guru menotheri behanjunya. Peserta didik menjawab pertanyain yang telah disedikan. Guru menotheri peserta didik untuk melabukan pertan sebangkum. Kemudian, peserta didik untuk melabukan pentun bangan peserta didik untuk melabukan pentun bangan peserta didik untuk melabukan pentun bangan peserta didik untuk melabukan pentun bangan. Kemudian, peserta didik menjawab pentuk milik teras sebangkum. Kemudian, peserta didik menjawab pentuk milik teras sebangkum. Kemudian, peserta didik menjawab pentuk milik teras sebangkumu!

Amatikah pusis mungang di bawah ini!

3. Isilah baris pusis tersebut dengan baris yang tepat!

4. Kamu dapat menilih baris yang tepat pada pilihan di bawah!

5. Selanjutnya, bacalah pusis tersebut bergartian dengan temanmu di depan kelas!

Figure 4. Material Deepening

Figure 6. Let's Do

Duhai pemuda pemuda generasi bangsa Tataplah masa depanmu Seperti para pejuang kala itu

DEVELOPMENT OF INTERACTIVE TEACHING MATERIALS IN INDONESIAN FOR ... Joko Widodo

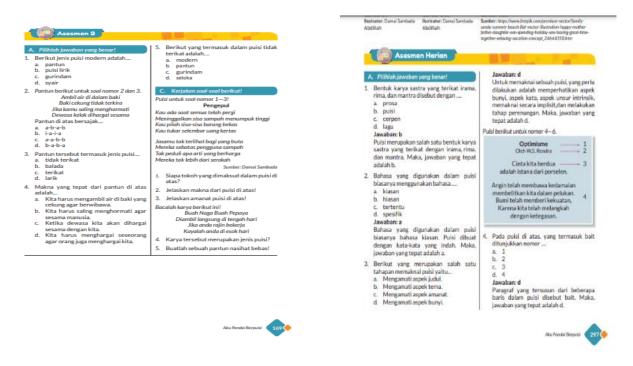


Figure 7. Assessment

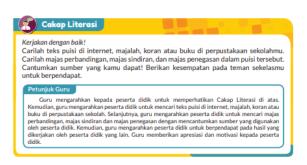


Figure 9. My New Vocabulary

Figure 8. Daily Assessment



Figure 10. Strengthening the Profile of Pancasila Students



Kerjokan tugos berikut!
Tugasmu adalah membuat puisi dengan tema bebas! Kerjakan tugas tersebut secara mandiri! Buatlah puisi berdasarkan langkah-langkah yang telah kamu pelajari pada materi ini. Tuliskan puisimu pada buku tugas! Kamu bisa menambahkan gambar sesuai dengan kreativitasmu agar lebih menarik. Selanjutnya, bacakan salah satu puisimu di depan guru dan teman-temanmu. Berikan kesempatan gurumu untuk mengomentari puisimu. Kemudian, kumpulikan hasil kerjamu pada guru untuk dinilai!

Petunjuk Guru
Guru mengarahkan kepada peserta didik untuk melakukan tugas tersebut secara mandiri. Kemudian, guru memberikan corotho cara memberikan komentari yang bali dan sopan. Guru mengamal kegatan peserta didik untuk memperhatikan setiap perintahyang tertulis. Guru memberikan corotho cara memberikan komentari yang bali dan sopan. Guru mengamal kegatan peserta didik secara memyeluruh. Guru memberikan simotivasi pada peserta didik. Selebihnya, guru dapat menilai hasil kerja sesual dengan tingkat kemampuan dan kreativitas peserta didik.

Sosakata Baru

No.

Kosakata Baru**

Hal-hal yang telah ditetapkan atau disahkan.

Dat.**

**Data **Data

Figure 11. Can Literacy



Figure 12. Assignment



Figure 13. Enrichment

Figure 14. Reflection

Results of Validation of Interactive Teaching Materials Themed "I am Good at Poetry"

Before testing the use of interactive teaching materials, teaching materials must be validated by experts. The validation stage of interactive teaching materials is carried out so that the developed teaching materials are categorized as valid based on the validation of material experts, learning material design experts, and linguists. Material expert validation is carried out by four experts competent in Indonesian subjects, especially for elementary school students. The validation results of material experts, teaching material design experts, and linguists are shown in Tables 3, 4, and 5.

Table 3. Material Expert Validation Results

			Score					
No	Aspects	Criteria	Exp	Exp	Exp	Exp	Percentage	Category
			1	2	3	4		
1		Material Coverage	4	4	5	4		
2		Material Accuracy	5	4	4	4		
3		Material Updates	5	4	5	4		
4		Contains contextual insights	5	4	5	4		
5		The presented problem is of interest to students	5	5	4	5		
6		Compatibility of the material with the government curriculum	4	4	5	5		Very good/ Very valid
7		The material on teaching materials follow the learning objectives	4	4	5	5		
8	Material	The material does not contain gender bias	5	5	4	4	85%	
9		The material does not contain sara elements	4	4	5	4		
10		The question has accommodated the HOTS question	5	4	4	5		
11		The question items follow the indicators	4	5	4	5		
12		There is only one correct answer	5	5	5	4		
13		The material or questions follow the level/level of education	4	4	5	4		

Table 4. Results of Expert Validation of Teaching Material Design

		Score						
No	Aspects	Criteria	Exp	Exp	Exp	Exp	Percentage	Category
			1	2	3	4		
1		Serving technique	4	5	5	4		
2		Quality of teaching material content	4	4	5	5		
3		Display of teaching materials	5	5	5	5	V	Very
4	Teaching	Image clarity	4	5	5	4		•
_	material	Density and conciseness of the	5	5	5	4	90%	good/
5	design	material						Very valid
6		Book size	5	5	4	4		vanu
7		Book cover design	5	4	4	5		
8		Design of the contents of the book	5	5	5	4		

Table 5. Linguist Validation Results

		Score						
No	Aspects	Criteria	Exp	Exp	Exp	Exp	Percentage	Category
			1	2	3	4		
1		Plays	5	5	5	5		
2	Language Eligibility	Communicative	5	5	5	4		Vom
3		Dialogical and interactive	5	5	5	5		Very
4		Compliance with Indonesian rules	5	5	5	4	92%	good/ Very
5		Use of terms and symbols/symbols	5	5	5	4		valid

The assessment results of four validators have shown that interactive teaching materials themed "I Am Good at Poetry" have excellent content validity. Based on the presentation of the study results, it can be seen that the material expert obtained results of 85%. These results are obtained from indicators of assessment criteria such as (1) material coverage, (2) material accuracy, (3) material upto-dateness, and so on. These results show that interactive textbooks themed "I am Good at Poetry" have very valid criteria. This further strengthens the idea that good learning material is material that has relevant content and follows core competencies and essential competencies in the applicable curriculum (Priyatni, 2014), as well as the suitability of the material to the stages of cognitive development of students (Puspitasari, 2021) so that the material can be easily understood (Barroh et al., 2012).

The results of media design expert validation obtained 90% results; these results were obtained from assessment criteria indicators that met good graphic elements, for example, in the arrangement of images, writing, writing colors, backgrounds, image animation, completeness of presentation, and so on. These results show that interactive teaching materials themed "I am Good at Poetry" have very valid criteria. This further strengthens the idea that the appearance or design of teaching materials will further increase student interest, attention, and motivation (Budiningsih et al., 2015; Fajri & Taufiqurrahman, 2017) to follow the learning process. The presence of interest, attention, and motivation in learning will support the process of students receiving and understanding the material (Budiningsih et al., 2015; Mustafa & Winarno, 2020) so that the learning process carried out takes place well (Devirita et al., 2021).

As for the aspect of language feasibility, the results of linguist validation obtained 92% results. This can be seen using EYD: straightforward, communicative, dialogical, interactive, easy diction, and systematic material sequence. These results show that interactive teaching materials themed "I

DEVELOPMENT OF INTERACTIVE TEACHING MATERIALS IN INDONESIAN FOR ... Joko Widodo

Am Good at Poetry" have very valid criteria. In the linguistic aspect, this attractive teaching material is considered very valuable and relevant to the level of language development of grade VI elementary school children. This condition is relevant to the opinion expressed by Hidayati et al. (2020); Mustafa & Winarno (2020). Suitable teaching materials are teaching materials that are very communicative and understand the cognitive level of their users. Thus, the resulting teaching materials will benefit teachers, students, and parents (Suyitno, 2007) so that it is revealed in the learning process.

The Effectiveness of Interactive Teaching Materials Themed I am good at poetry.

The effectiveness of interactive teaching materials themed "I am Good at Poetry" as a learning medium in Indonesian subjects in elementary schools can be seen from student responses in questionnaires conducted with limited trials and field trials. Limited and field trials were conducted to measure the effectiveness of interactive teaching materials themed "I am good at poetry." This interactive teaching material with the theme "I am good at poetry" was tested on 10 students in one class for limited trials and 35 in one class for field trials. The results of limited and field trials can be seen in Tables 6, 7, and 8. The effectiveness of interactive teaching materials themed "I am Good at Poetry" as a learning medium in Indonesian subjects in elementary schools can be seen from student responses in questionnaires conducted with limited trials and field trials. Limited and field trials were conducted to measure the effectiveness of interactive teaching materials themed "I am good at poetry." This interactive teaching material with the theme "I am good at poetry" was tested on 10 students in one class for limited trials and 35 in one class for field trials. The results of limited and field trials can be seen in Tables 6, 7, and 8.

Table 6. Individual Trial Results

No	Criteria	Average Score	Respondent	Percentage	Category
1	Teaching materials are more exciting and not	4			
	boring				
2	Teaching materials can create a more pleasant	4			
	learning atmosphere				Very
3	The teaching materials encouraged me to study	4	3 Students	89%	good/
	poetry material enthusiastically		3 Students	09 /0	Very
4	Teaching materials significantly save time in	5			valid
	their use				
5	Teaching materials encourage me to cooperate	5			
	with friends in completing tasks in groups				

6	The teaching materials encourage me to ask the	5	
	teacher about things that are still unclear and		
	actively		
7	The teaching materials encouraged me to	5	
	understand the material better		
8	Teaching materials encourage me to get	4	
	maximum learning results		
9	Teaching materials are suitable for studying the	4	
	material		
10	Teaching materials are elementary to use	4	
11	Teaching materials are a pleasure to use	5	

 Table 7. Small Group Trial Results

Criteria	Average Score	Respondent	Percentage	Category
Teaching materials are more exciting	5			
and not boring				
Teaching materials can create a more	5			
pleasant learning atmosphere				
The teaching materials encouraged me	4			
to study poetry material				
enthusiastically				
Teaching materials significantly save	5			
time in their use				V
Teaching materials encourage me to	5	10 Students	93%	Very good/
cooperate with friends in completing				Very valid
tasks in groups				
The teaching materials encourage me	5			
to ask the teacher about things that are				
still unclear and actively				
The teaching materials encouraged me	5			
to understand the material better				
Teaching materials encourage me to	4			
get maximum learning results				
	Teaching materials are more exciting and not boring Teaching materials can create a more pleasant learning atmosphere The teaching materials encouraged me to study poetry material enthusiastically Teaching materials significantly save time in their use Teaching materials encourage me to cooperate with friends in completing tasks in groups The teaching materials encourage me to ask the teacher about things that are still unclear and actively The teaching materials encouraged me to understand the material better Teaching materials encourage me to	Teaching materials are more exciting and not boring Teaching materials can create a more 5 pleasant learning atmosphere The teaching materials encouraged me to study poetry material enthusiastically Teaching materials significantly save 5 time in their use Teaching materials encourage me to cooperate with friends in completing tasks in groups The teaching materials encourage me 5 to ask the teacher about things that are still unclear and actively The teaching materials encouraged me 5 to understand the material better Teaching materials encourage me to 4	Teaching materials are more exciting and not boring Teaching materials can create a more pleasant learning atmosphere The teaching materials encouraged me to study poetry material enthusiastically Teaching materials significantly save time in their use Teaching materials encourage me to cooperate with friends in completing tasks in groups The teaching materials encourage me to ask the teacher about things that are still unclear and actively The teaching materials encourage me to to understand the material better Teaching materials encourage me to 4	Teaching materials are more exciting and not boring Teaching materials can create a more pleasant learning atmosphere The teaching materials encouraged me to study poetry material enthusiastically Teaching materials significantly save time in their use Teaching materials encourage me to cooperate with friends in completing tasks in groups The teaching materials encourage me to ask the teacher about things that are still unclear and actively The teaching materials encouraged me to understand the material better Teaching materials encourage me to 44

9	Teaching materials are suitable for	4
	studying the material	
10	Teaching materials are elementary to	4
	use	
11	Teaching materials are a pleasure to	5
	use	

Table 8. Large Group Trial Results

No	Criteria	Average Score	Respondent	Percentage	Category
1	Teaching materials are more exciting and	5			
	not boring				
2	Teaching materials can create a more	5			
2	pleasant learning atmosphere	0			
3	The teaching materials encouraged me to	5			
3	study poetry material enthusiastically	3			
4	Teaching materials significantly save	5			
4	time in their use	3			
	Teaching materials encourage me to				
5	cooperate with friends in completing	5			
	tasks in groups		35 Students	95%	Very good/
	The teaching materials encourage me to		33 Students	95%	Very valid
6	ask the teacher about things that are still	5			
	unclear and actively				
-	The teaching materials encouraged me to	F			
7	understand the material better	5			
0	Teaching materials encourage me to get	4			
8	maximum learning results	4			
9	Teaching materials are suitable for	4			
9	studying the material	4			
10	Teaching materials are elementary to use	4			
11	Teaching materials are a pleasure to use	5			

After the interactive teaching materials are validated, a trial is conducted to determine their suitability. The trials in this study were carried out three times: individual, small, and large group trials. Each trial was conducted at a different time and day. The results of individual trials were carried 396

out on three students; the results were obtained by 89%, so they were included in the perfect criteria. The results of a small group trial conducted on ten students were obtained by 93%, included in the perfect criteria. The results of a large group trial conducted on 35 students were obtained at 95%, included in the excellent criteria, and can be used without improvement. Observations by two observers reinforced the study results, and the percentage results obtained were 92.72% and 92.98%, which were included in the "efficient" category. The percentage results are then adjusted to the criteria of practicality set and include the category of "very practical." Thus, it can be concluded that developing interactive teaching materials can help motivate students to learn, understand, read, and write poetry in grade VI elementary school students.

The results that have been obtained in the form of expert validation, feasibility level, and level of fitness do not necessarily make this teaching material free from lack of In the implementation of the trials that have been carried out, the development of interactive teaching materials also received criticism, suggestions, and responses obtained from questionnaires by experts, teachers, and students. The revised parts of the teaching materials include (1) illustration images on the cover that adjust to students at the elementary school (SD) level; (2) the typeface used in the daily assessment section, which is not the same as other assessment sections; (3) three audios contained in the QR Code in the perception section; let us do activities 1; and understanding the elements of the poetry text need to be rechecked because some voices are still unclear. The adjustments and revisions are based on criticism, suggestions, expert, teacher, and student questionnaire responses, and the material's characteristics.

This study's results align with several findings in previous studies that stated that textbooks proved effective in helping to stimulate students to learn (Budiningsih et al., 2015; Fajri & Taufiqurrahman, 2017). In addition, other studies also state that interactive teaching materials support student-focused learning centers (Istiningrum et al., 2016; Puspitasari, 2021). The implication of this study is to provide new information related to the application of interactive teaching materials to elementary school students. This information will be beneficial as a reference in learning, especially for elementary school (SD) teachers. Because it is known that learning at the elementary level is very important, essential, and continuous, teachers must be able to carry out learning effectively. The study had several limitations, including subjects still limited to 10 students in small group trials and 35 students in large group trials. It is hoped that further research will deepen and expand the scope of research related to the use of interactive teaching materials for elementary school students.

CONCLUSION

Interactive teaching materials have an excellent level of validity and can be used as alternative teaching materials in Indonesian learning. This interactive teaching material is suitable for students in elementary schools (SD); this condition can be proven by the results of the learning material validity test, the learning media design validity test, and the language feasibility validity test. These teaching materials are very effective for elementary school students, as evidenced by individual trials, small group trials, and large group trials conducted to measure student response. This interactive teaching material also supports the learning process to become more meaningful and contextual.

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